

### vDCM Encoder

Encoding and Transcoding of Live Video/Audio for Broadcasters and Video Providers

# Carry Out Best-In-Class Encoding and Transcoding Synamedia's virtual Digital Content Manager (vDCM) Encoder is a software-based solution designed to



encode or transcode live video and audio signals for traditional broadcast and IPTV as well as streaming video (adaptive bitrate HTTP). It supports a wide range of input and output formats and video/audio codecs. The highly flexible vDCM Encoder can run on-premises as a software-defined appliance or in a public or private cloud environment.

### **Key Functionalities**

#### Extensive set of video/audio coding options for broadcast, IPTV and streaming distribution

- Uses unified converged architecture to cover both traditional transport stream video as well as streaming (adaptive bitrate) video
- Focuses on broadcast and broadband players
- Supports MPEG-2, MPEG-4 AVC, HEVC, AV-1, and VVC with constant and variable bitrates
- Supports statistical multiplexing
- Uses unique quality-controlled compression with variable bitrate
- Optimizes compression efficiency based on Synamedia's unique artificial intelligence compression algorithm
- Uses unique video quality objective measure technology (predictive VMAF)
- Offers extensive choice of high dynamic range (HDR) support
- Features low latency mode
- Matches video excellence and bandwidth efficiency to reduce delivery costs

#### Flexible deployment models

- Deploys either as a software appliance or in the
- Uses the latest CPU to optimize density and reduce costs

#### Advanced operational efficiency features

- Utilizes intuitive drag-and-drop UI for lineup
- Features simplified user interface for fast setup (including for event setup)
- Enables configuration via XML files
- Includes per-channel graphics edition for logo insertion and banner animation
- Adjusts audio level and automated leveling between programs and across channels to comply with CALM act and EBU requirements
- Enables seamless ad insertion, local program insertion, and management of alternate channels

#### **Technical Advantages**

- Support of large range of inputs
- State-of-the-art set of video and audio codecs
- Advanced rate control algorithms for broadcast and streaming
- Support of ad and program insertion
- Simple GUI for lineup configuration
- APIs for lineup configuration, splicing and switching management
- Rich monitoring toolset, including open APIs



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### **Product Specifications**

Compression Features		
Video Input and Output	<ul> <li>Baseband (input only)</li> <li>Baseband over IP</li> <li>SMPTE2022-6 (input only)</li> <li>SMPTE2110-10 / -20 / -21/ -30/ -40</li> <li>NDI® (Network Device Interface) - <a href="http://ndi.tv/">http://ndi.tv/</a> (input only)</li> <li>Transport stream</li> <li>Adaptive transport stream</li> </ul>	
Transport Protocols	<ul> <li>SRT</li> <li>RIST</li> <li>Zixi</li> <li>RTMP</li> <li>HLS</li> <li>DASH</li> <li>TS over HTTP</li> </ul>	
Video Codecs	<ul> <li>VVC</li> <li>AV-1</li> <li>HEVC (H.265) 4:2:0 (8/10 bits) - up 8k</li> <li>Up to ultra-HD: Main10, HT @ Level 5.1</li> <li>AVC (H.264) 4:2:0 (8 bits) &amp; 4:2:2 (8/10 bits) - up to Full HD</li> <li>Up to HP @ L4.0-L4.1</li> <li>MPEG-2 4:2:0 (8 bits) - up to HD</li> <li>Up to MP @ HL</li> </ul>	
Video Resolutions	•8k •4320p @ 25, 29.97, 50, 59.94  •Ultra-HD •2160p @ 25, 29.97, 50, 59.94  •HD •1080p @ 50, 59.94 •1080i @ 25, 29.97 •720p @ 50, 59.94  •SD •576i @ 25 •480i @ 29.97  •ABR Resolutions  • H.264/HEVC: ranging from 96x96 to 3840x2160 – from half to double of input frame rate	
Audio Codecs	<ul> <li>Dolby Atmos</li> <li>MPEG-1 layer II</li> <li>MPEG-1 layer III (MP3) (input only)</li> <li>Advanced audio coding (HE-AAC-v1, HE-AAC-v2 and ACC-LC)</li> <li>Dolby-E (input only)</li> <li>Dolby Digital (AC-3)</li> <li>Dolby Digital Plus (EAC-3)</li> <li>Dolby AC-4</li> <li>Support for mono-stereo multichannel</li> </ul>	
High Dynamic Range (HDR)	• SDR (BT.601/BT.709) conversion to SDR BT.2020, HLG DVB, HLG ATSC, HDR10, SL-HDR1, Dolby Vision	



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Specific Features	
Video Compression Processing	<ul> <li>GOP: Static, hierarchical, and dynamic</li> <li>Filtering</li> <li>Motion compensated temporal filtering (MCTF)</li> <li>Prefiltering to remove noise and macro-blocking artifacts from video sources</li> <li>Support for de-interlacing</li> <li>Inverse telecine</li> <li>Aspect ratio: 16:9 and 4:3, AFD and manual control</li> <li>Down conversion</li> </ul>
Metadata Processing	<ul> <li>Closed caption support: CEA-608 and CEA-708 conversion</li> <li>SCTE 104/SCTE 35 processing</li> <li>VBI/VANC formats: WST, DVB-WST, WSS, OP-47, OP42, SMPTE-2031, SMPTE-2038, SMPTE-2016</li> </ul>
Statistical Multiplexing	• MPEG-2, H.264, HEVC • UHD, HD, SD
Multiplexing	Advanced multiplexing capabilities (see vDCM Multiplexer datasheet)

Operations	
Redundancy	<ul> <li>1:1 IP interface backup</li> <li>IP port mirroring</li> <li>Input service and transport stream redundancy</li> <li>Hitless merge for MPEG-2 transport stream input and for SMPTE2022-6 input (SMPTE-2022-7)</li> <li>User-configurable triggers</li> <li>1:1 and N:M node redundancy</li> </ul>
Management	Handled by the Video Network Service Management System (see VSM datasheet)
Monitoring	<ul> <li>Integrated Grafana dashboards</li> <li>Elasticsearch, Logstash and Kibana (ELK) stack support</li> <li>Alarm notifications, including SNMP traps</li> <li>Syslog</li> <li>Easily controlled local web GUI</li> <li>VSM support for line-up configuration, resource pool redundancy for hybrid setups (mix of hardware DCM and software Synamedia DCM), capacity modeling, and centralized monitoring</li> <li>Fully documented open API allowing third-party component integration</li> </ul>

### **Platform Support and Compatibility**

Deployment	
Appliance	Different appliances available
Private Cloud	Virtual machine and Docker container
Public Cloud	Multi-cloud supporting all major cloud providers